

# Specification and proof of relational properties with Frama-C

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# Outline

Frama-C, a platform for analysis of C code

Function Contracts and WP Plugin

Motivation: Relational Properties

Specification and Proof of Relational Properties with RPP

Demo with Relational Property Prover (RPP)

Conclusion

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## A brief history

- ▶ 90's: **CAVEAT**, Hoare logic-based tool for C code at CEA
- ▶ 2000's: **CAVEAT used by Airbus** during certification process of the A380 (DO-178 level A qualification)
- ▶ 2008: **First public release** of Frama-C (Hydrogen)
- ▶ 2012: New Hoare-logic based plugin WP developed at CEA LIST
- ▶ Today: **Frama-C v.16 Sulfur**
  - ▶ **Multiple projects** around the platform
  - ▶ A growing community of users. . .
  - ▶ and of developers
- ▶ Used by, or in collaboration with, several industrial partners



# Frama-C at a glance



- ▶ A **F**ramework for **M**odular **A**nalysis of **C** code
- ▶ Developed at CEA LIST
- ▶ Released under **GPL** license
- ▶ Kernel based on CIL [Necula et al. (Berkeley), CC 2002]
- ▶ **ACSL** annotation language
- ▶ **Extensible plugin oriented platform**
  - ▶ **Collaboration of analyses** over same code
  - ▶ **Inter plugin communication** through ACSL formulas
  - ▶ **Adding specialized plugins** is easy
- ▶ <http://frama-c.com/> [Kirchner et al. FAC 2015]

# ACSL: ANSI/ISO C Specification Language

- ▶ Based on the notion of **contract**, like in Eiffel, JML
- ▶ Allows users to specify **functional properties** of programs
- ▶ Allows **communication** between various plugins
- ▶ **Independent** from a particular analysis
- ▶ Manual at <http://frama-c.com/acsl>

## Basic Components

- ▶ First-order logic
- ▶ Pure C expressions
- ▶ C types +  $\mathbb{Z}$  (integer) and  $\mathbb{R}$  (real)
- ▶ Built-in predicates and logic functions particularly over pointers:  
`\valid(p)` `\valid(p+0..2)`, `\separated(p+0..2,q+0..5)`,  
`\block_length(p)`

## Example: a C program annotated in ACSL

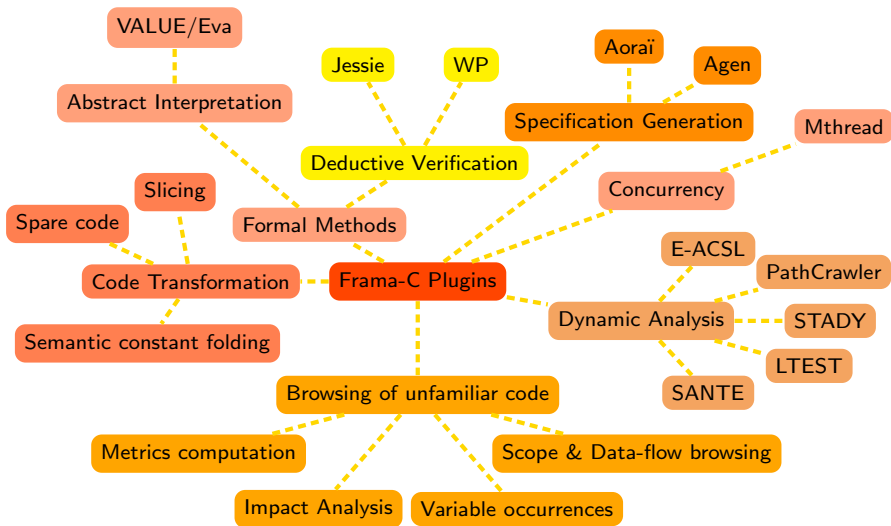
```

/*@ requires n>=0 && \valid(t+(0..n-1));
    assigns \nothing;
    ensures \result != 0 <=>>
        (\forall integer j; 0 <= j < n => t[j] == 0);
*/
int all_zeros(int t[], int n) {
    int k;
    /*@ loop invariant 0 <= k <= n;
        loop invariant \forall integer j; 0<=j<k => t[j]==0;
        loop assigns k;
        loop variant n-k;
    */
    for(k = 0; k < n; k++)
        if (t[k] != 0)
            return 0;
    return 1;
}

```

Can be proven  
in Frama-C/WP

# Main plugins





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# Function contracts

$$\{P\}S\{Q\}$$

for all states  $\sigma$  which satisfy  $P$ , if the execution of program  $S$  terminates in state  $\sigma'$  then  $\sigma'$  satisfies  $Q$ .

$\{1000 > x\}result = x + 1\{result == x + 1\}$

Pre-condition:  
assumed to be  
true on entry

```

/*@ requires 1000 > x;
@ ensures \result == x + 1;
@ assigns \nothing;*/
int f (int x){
    return x + 1;
}
  
```

# Function contracts

$$\{P\}S\{Q\}$$

for all states  $\sigma$  which satisfy  $P$ , if the execution of program  $S$  terminates in state  $\sigma'$  then  $\sigma'$  satisfies  $Q$ .

$$\{1000 > x\}result = x + 1\{result == x + 1\}$$

Post-condition:  
to be  
verified on exit

```

/*@ requires 1000 > x;
   @ ensures \result == x + 1;
   @ assigns \nothing;*/
int f (int x){
    return x + 1;
}

```

## Function contracts

$$\{P\}S\{Q\}$$

for all states  $\sigma$  which satisfy  $P$ , if the execution of program  $S$  terminates in state  $\sigma'$  then  $\sigma'$  satisfies  $Q$ .

$$\{1000 > x\}result = x + 1\{result == x + 1\}$$

Frame rule:  
to be  
verified on exit

```

/*@ requires 1000 > x;
   @ ensures \result == x + 1,
   @ assigns \nothing;*/
int f (int x){
    return x + 1;
}

```

List of locations in the global memory that may have a different value before and after the call

# WP plugin

- ▶ Based on **Weakest Precondition (WP) calculus**
- ▶ **Input:** a function and its specification in ACSL
- ▶ **Output:** verification conditions (VCs)
  
- ▶ Relies on **Automatic and Interactive Theorem Provers** to discharge the VCs
  - ▶ Alt-Ergo, Simplify, Z3, Yices, CVC4 ...
- ▶ An **Interactive Proof Assistant** can be used to finish the proof

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**Motivation: Relational Properties**

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# Motivation: Relational Properties

$$\forall x_1, x_2 \in \mathbb{Z} : x_1 < x_2 \Rightarrow f(x_1) < f(x_2)$$

$$\forall \text{Msg}, \text{Key}; \text{Decrypt}(\text{Encrypt}(\text{Msg}, \text{Key}), \text{Key}) = \text{Msg}$$

$$(A + B)^T = (A^T + B^T).$$

# Motivation: Relational Properties

$$\forall x_1, x_2 \in \mathbb{Z} : x_1 < x_2 \Rightarrow f(x_1) < f(x_2)$$

$$\forall \text{Msg}, \text{Key}; \text{Decrypt}(\text{Encrypt}(\text{Msg}, \text{Key}), \text{Key}) = \text{Msg}$$

$$(A + B)^T = (A^T + B^T).$$

- ▶ ACSL is not sufficient to specify these properties
- ▶ WP is not sufficient to prove these properties



# Motivation: Relational Properties

Relational Properties (RPs): properties

- ▶ Invoking at least two function calls
- ▶ Invoking possibly dissimilar functions
- ▶ Invoking possible nested calls

# Motivation: Relational Properties

Relational Properties (RPs): properties

- ▶ Invoking at least two function calls
- ▶ Invoking possibly dissimilar functions
- ▶ Invoking possible nested calls

Goal:

- ▶ Specification of RPs in Frama-C
- ▶ Proof RPs in Frama-C
- ▶ Usage of RPs as hypotheses to prove other properties

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## Proposal: specification of RPs

Extension of ACSL:

- ▶ New clause `relational`
- ▶ New built-in `\callpure`

Example with a `pure` function:

```

/*@ requires 1000 > x;
@ relational \forall int x1,x2; x1 < x2 ==>
@           \callpure(f,x1) < \callpure(f,x2);
@ assigns \nothing;*/
int f (int x){
    return x + 1;
}

```

Property:  $\forall x_1, x_2 \in \mathbb{Z} : x_1 < x_2 \Rightarrow f(x_1) < f(x_2)$

## Proposal: Proof of RPs

- ▶ Inspired by Self-composition [Barthe et al (2011)]
- ▶ Inline involved function calls
- ▶ Express the RP as a standard ACSL assertion

```

void relational_wrapper_1(int x1, int x2){
    int return_1 = x1 + 1;
    int return_2 = x2 + 1;
    /*@ assert x1 < x2 ==> return_1 < return_2; */
    return;
}

```

Property:  $\forall x_1, x_2 \in \mathbb{Z} : x_1 < x_2 \Rightarrow f(x_1) < f(x_2)$

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  int return_1 = x1 + 1;
  int return_2 = x2 + 1;
  /*@ assert x1 < x2 ==> return_1 < return_2; */
  return;
}

```

Inlining of f(x1)

Property:  $\forall x_1, x_2 \in \mathbb{Z} : x_1 < x_2 \Rightarrow f(x_1) < f(x_2)$

## Proposal: Proof of RPs

- ▶ Inspired by Self-composition [Barthe et al (2011)]
- ▶ Inline involved function calls
- ▶ Express the RP as a standard ACSL assertion

```

void relational_wrapper_1(int x1, int x2){
  int return_1 = x1 + 1;
  int return_2 = x2 + 1;
  /*@ assert x1 < x2 ==> return_1 < return_2; */
  return;
}

```

Inlining of f(x2)

Property:  $\forall x_1, x_2 \in \mathbb{Z} : x_1 < x_2 \Rightarrow f(x_1) < f(x_2)$

## Proposal: Proof of RPs

- ▶ Inspired by Self-composition [Barthe et al (2011)]
- ▶ Inline involved function calls
- ▶ Express the RP as a standard ACSL assertion

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void relational_wrapper_1(int x1, int x2){
    int return_1 = x1 + 1;
    int return_2 = x2 + 1;
    /*@ assert x1 < x2 ==> return_1 < return_2; */
    return;
}

```

Express the RP  
in ACSL

Property:  $\forall x_1, x_2 \in \mathbb{Z} : x_1 < x_2 \Rightarrow f(x_1) < f(x_2)$



## Proposal: Using RPs as hypotheses

```

/*@ axiomatic RP_axiom {
@   logic int f_acsl(int x) ;
@
@ lemma RP_lemma:
@   \forall int x1, int x2; x1 < x2 ==>
@       f_acsl(x1) < f_acsl(x2);
}*/

/*@ requires 1000 > x;
@ assigns \nothing;
@ ensures \result == f_acsl(x);*/
int f(int x) {
    return x + 1;
}

/*@ relational \forall int x1 , x2; x1 < x2 ==>
@       \callpure(g,x1) < \callpure(g,x2);*/
int g(int x){
    return f(x) + 1;
}

```

# Proposal: Using RPs as hypotheses

Valid iff  
previous assertion  
is proved

```

/*@ axiomatic RP_axiom {
@   logic int f_acsl(int x) ;
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```

/*@ requires 1000 > x;
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int f(int x) {
    return x + 1;
}

```

```

/*@ relational \forall int x1 , x2; x1 < x2 ==>
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}*/

```

Valid iff  
previous assertion  
is proved

```

/*@ requires 1000 > x;
@ assigns \nothing;
@ ensures \result == f_acsl(x);*/
int f(int x) {
    return x + 1;
}

```

Bridge between  
f and f\_acsl

```

/*@ relational \forall int x1 , x2; x1 < x2 ==>
@       \callpure(g,x1) < \callpure(g,x2);*/
int g(int x){
    return f(x) + 1;
}

```

# Proposal: Using RPs as hypotheses

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/*@ axiomatic RP_axiom {
@   logic int f_acsl(int x) ;
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@ lemma RP_lemma:
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}*/

```

Valid iff  
previous assertion  
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/*@ requires 1000 > x;
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@ ensures \result == f_acsl(x);*/
int f(int x) {
    return x + 1;
}

```

Bridge between  
f and f\_acsl

```

/*@ relational \forall int x1, x2; x1 < x2 ==>
@   \callpure(g,x1) < \callpure(g,x2);*/
int g(int x){
    return f(x) + 1;
}

```

The RP can be used  
in another proof

# Relational properties with RPP

```

/*@
axiomatic Relational_axiome_1 {
  logic Z f_acsl_pure_1(Z x) ;

  lemma Relational_lemma_1:
     $\forall$  int x1, int x2; x1 < x2  $\rightarrow$  f_acsl_pure_1(x1) < f_acsl_pure_1(x2);
}

*/
/*@ requires 1000 > x;
    assigns \nothing;

    behavior Relational_behavior_1:
    ensures \result  $\equiv$  f_acsl_pure_1(\old(x));
*/
int f(int x)
{
  int __retres;
  __retres = x + 1;
  return __retres;
}

/*@ requires 1000 > x2;
    requires 1000 > x1; */
void relational_wrapper_1(int x1, int x2)
{
  int return_variable_relational_1;
  int return_variable_relational_2;
  {
    int __retres_1;
    /*@ assert Rpp: 1000 > x1; */
    __retres_1 = x1 + 1;
    return_variable_relational_1 = __retres_1;
  }
  {
    int __retres_2;
    /*@ assert Rpp: 1000 > x2; */
    __retres_2 = x2 + 1;
    return_variable_relational_2 = __retres_2;
  }
  /*@ assert
     Rpp:
     x1 < x2  $\rightarrow$ 
     return_variable_relational_1 < return_variable_relational_2;
  */
}

```

# Relational properties with RPP

```

/*@
axiomatic Relational_axiome_1 {
  logic Z f_acsl_pure_1(Z x) ;

  lemma Relational_lemma_1:
     $\forall$  int x1, int x2; x1 < x2  $\rightarrow$  f_acsl_pure_1(x1) < f_acsl_pure_1(x2);
}

*/
/*@ requires 1000 > x;
    assigns \nothing;

    behavior Relational_behavior_1:
    ensures \result  $\equiv$  f_acsl_pure_1(\old(x));
*/
int f(int x)
{
  int __retres;
  __retres = x + 1;
  return __retres;
}

```

Automatically proven by WP  
thanks to the transformation

```

    /*@ assert Rpp: 1000 > x1; */
    __retres_1 = x1 + 1;
    return_variable_relational_1 = __retres_1;
  }
  {
    int __retres_2;
    /*@ assert Rpp: 1000 > x2; */
    __retres_2 = x2 + 1;
    return_variable_relational_2 = __retres_2;
  }
  /*@ assert
    Rpp:
    x1 < x2  $\rightarrow$ 
    return_variable_relational_1 < return_variable_relational_2;

```

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# Conclusion

- ▶ Relational Properties:
  - ▶ relating several function calls
- ▶ Support of RPs in Frama-C
  - ▶ Extension of the ACSL spec. language for RPs
  - ▶ Code transformation for the proof of RPs
  - ▶ And using RPs as hypotheses for other proofs
  - ▶ Requires the RPP (Relational Property Prover) Plugin
- ▶ Ongoing and Future Work
  - ▶ RPs for functions with side effects
  - ▶ RPs for functions with pointers
  - ▶ RPs for recursive functions